



Start	End	Category (Alphabetically)	Location	Description
9:30 AM		Teams Allowed to Enter	All Locations	Schools may enter Heritage Hall, Thoroughbred, Bluegrass and Rupp Arena to drop off products, set up presentations, or sign up for live performance judging times
11:00 AM	3:30 PM	STLP Playground Opens	Rupp Arena	Explore hands on activities with Awesome Inc., Let's Start Coding, STLP Scratch Ambassadors, and KET while also cheering on your school in various competitions held in/around Rupp
11:00 AM	1:00 PM	Art on Demand (HS and MS)	Elkhorn Room C	One student creates an original piece of art using the prompt, theme and Photoshop/GIMP (Check in, set up BYOD laptop at 10:30 AM)
11:00 AM	12:00 PM	Avaya Get Certified!	Rupp Arena (Avaya Booth)	Finalists report with poster/presentation. Sign up for presentation time
11:00 AM	4:00 PM	Bench Challenge	Rupp Press Room (Dressing Rooms)	Two students must apply; reply to questions, best scorers troubleshoot a computer onsite (11-12:30 Team Check in & Test. 2:00-3:00 9-12 Division Finalists. 3:00-4:00 6-8 Division Finalists)
11:00 AM	4:00 PM	Certipalooza (MS/Certiport)	Elkhorn Room D	Open to 9-12 students. Collect as many MS certification as you can in one day! Registered participants guaranteed a spot -- walk ons will be first come, first served while spots available.
11:00 AM	3:00 PM	Cinemania	Heritage Ballroom 1	Using a given prompt, one team creates and posts a video within 48 hours of the state event (Judges report only - no student responsibility for event)
11:00 AM	3:00 PM	Coding Challenge	Thoroughbred Room 2	One student finds a solution to a prompt by creating a script/code
11:00 AM	4:00 PM	Dell & Microsoft Gaming: Minecraft	Heritage Ballroom 3	Hands-on with Minecraft in a non-competitive activity open to everyone (Minecraft Challenge competition happened before State, watch Wall of Winners for Finalist Announcements)
9:45 AM	3:00 PM	Digital Art Product - Drop Off	Rupp Floor	One student creates original digital art (Student drop off matted piece -- as described in rubric -- between 9:45 and 10:45 am). Return at 3:00 for Ribbon Presentation and to collect piece.
12:00 PM	12:30 PM	Documentary Video Product	Rupp Floor (Video Festival on Stage)	One team creates an original documentary video using new footage. Finalist will premiere on screen during Documentary Video Festival starting at 12 PM
11:00 AM	4:00 PM	EKU Aviation	Thoroughbred Room 3	One student plans a flight. Review rubric to be certain all required tools are ready.
9:00 AM	7:30 PM	Engineer Service	Heritage Hall - Engineer Desk	STLP Engineers provide all manner of technical support for the STLP State Championship
10:30 AM	11:00 AM	ePublishing Product	Thoroughbred Room 5	One team creates a published product used by a class/school/community. (Student drops off product. Watch Wall of Winners for Finalist Announcement)
11:00 AM	4:00 PM	Extreme Networking Challenge	Rupp Floor	One student takes a written test and best scorers troubleshoot network issues onsite (11:00 - 1:00 All Grades Take Test, 2:00 - 4:00 Final Round)
11:15 AM	11:45 AM	Feature Video Product	Rupp Floor (Video Festival on Stage)	One team creates a video using new footage. Finalist will premiere on screen during Feature Video Festival starting at 11:15 AM
10:00 AM	3:30 PM	Flight Sim	Heritage Prefunction Area	One student answers quiz, best scorers use Flight Sim software to fly (K-5 Grades Only. BYOD laptop, MS Flight Sim software and joystick.
12:00 PM	3:00 PM	Georgetown College Robot Use	Rupp Floor	A robot performs a task and 1 to 2 students discuss the task of the robot (12:00 - 1:00, Check in w/ Robot. 1:00 - 3:00 judging)
11:30 AM	3:00 PM	Geotechnologies/Geospatial	Thoroughbred Room 7	One team uses GIS to find a solution to a problem
9:45 AM	3:00 PM	Graphic Design Product	Rupp Floor	One student creates a graphic design (Student drop off matted piece -- as described in rubric -- between 9:45 and 10:45 am). Return at 3:00 for Ribbon Presentation and to collect piece.
12:30 PM	3:30 PM	Help Desk Support Service	Rupp Dressing Room 5 and 6	One team presents and markets the school/district help desk
11:00 AM	1:00 PM	Heritage Council	Rupp Dressing Room 3	One team creates a Main Street video
11:00 AM	3:00 PM	KSU GIS/MAPS/Cartography	Rupp Floor	One team creates a digital map or model. 11am-12pm K-5 Div. set up. 12:30-2:30 6-8 & 9-12 Div. set up.
11:00 AM	3:00 PM	KY Travel	Rupp Dressing Room 4	One team creates a travel campaign that reflects "There's only one Kentucky" Teams should report at 11 to sign up for presentation time.
11:00 AM	3:30 PM	KYGoPlay MakerSpace Playground	Heritage Ballroom 2	One student will generate a web page concerning a topic and interview at State (Report at 10:30 to sign up for Presentation Time)
9:30 AM	11:00 AM	Level 2 Project Judge Training	Bluegrass Ballroom	Level 2 Project Judges will meet and receive training on Level 2 Judging, meet their judge team (check in starts at 9:15 am, training starts promptly at 10 am)
11:00 AM	1:00 PM	Level 2 Project Judging	Heritage Hall	Projects that were invited from Regional Fall Showcase present to Judges in hopes of advancing to Level 3 Judging (set up no earlier than 9:30, Judging starts at 11 am)
1:30 PM	4:00 PM	Level 3 Project Judges	Elkhorn Room C	Qualifying projects will be recognized: Best in Group, 7 Runners Up and the 4 Best in Kentucky (K-5 Division, 6-8 Division, 9-12 Division and Technical Division).
10:00 AM	3:30 PM	Live Reporting Service	Rupp Dressing Room A (Stage Team)	Student report live from the STLP Stage in Rupp Arena throughout the event keeping the crowd up-to-date on news and scores.
9:45 AM	3:00 PM	Manipulated Image Product	Rupp Floor	One student takes an original photo, manipulates it into a totally new image (Student drop off matted piece between 9:45 and 10:45 am). Return at 3:00 for Ribbon Presentation
10:00 AM	5:00 PM	Media Arts Service	The HUB: Elkhorn Room B	Students use various media formats to create a digital overview of the STLP State Championship events
10:00 AM	3:30 PM	Multimedia Content Product	Thoroughbred Open Area	One student uses three types of digital media to teach a concept. (Student drops off product. Watch Wall of Winners for Finalist Announcement)
10:00 AM	3:30 PM	Music Product	Thoroughbred Open Area	One student creates an original digital music piece (Student drops off CD with Music)
3:00 PM	4:45 PM	NCWIT KY Winners Reception	Thoroughbred Room 5	Local NCWIT winners and runner up invited to gather and connect with fellow winners
11:00 AM	3:30 PM	Newscast	Thoroughbred Room 6	One team documents and explains the school's news program & includes a sample video
1:00 PM	3:30 PM	NKU Mobile App	Elkhorn Room A	One team creates a mobile application for learning or entertainment
12:30 PM	3:00 PM	Photo on Demand	Heritage Prefunction Area	One student captures a photo with a given theme in a given amount of time. K-5, 6-8 Only. 12:00 Sign in. 12:30-1:30 Challenge. 1:30 - 3:00 Judging
9:45 AM	3:00 PM	Photo Product	Rupp Floor	One student takes an original photograph (Student drop off matted piece -- as described in rubric -- between 9:45 and 10:45 am). Return at 3:00 for Ribbon Presentation and to collect piece.
10:30 AM	12:45 PM	Presenter Service	Elkhorn Room A	1-2 students submit a 2-minute presentation video, slides & resume. Presentation is BYOD.
9:30 AM	7:30 PM	Production Company Service	KSU Production Truck	Students work with the KSU Video Production team to produce live broadcasts during events
11:00 AM	2:00 PM	Proven Learning Quick Recall	Rupp Floor	One student quickly replies to general technology questions. 11-12 K-5, 12-1 6-8, 1-2 9-12 Division
10:00 AM	11:00 AM	PSA Finalists - Video Showcase	Rupp Floor (Video Festival on Stage)	One team creates a PSA video (15, 30 or 60 sec.)
9:30 AM	4:00 PM	Racing to the Future	Rupp Floor	One student's car will race on a slot car track for fastest speed, best design using STEM. 10-11 Sign In. 11-4 Bracket Racing
11:00 AM	3:30 PM	RCX (Robo Challenge Xtreme)	Rupp Floor	The regional team winners are invited to compete for the RCX state title. 10 am Check In, 11 am Competition begins, 3 pm Competition wraps up
10:00 AM	5:00 PM	Social Media Service	The HUB: Elkhorn Room B	Invited team members provide event updates and news via various social media.
11:00 AM	3:30 PM	STLP Game Design Challenge	Thoroughbred Room 8	One team plans, designs and presents an original video game
10:00 AM	5:00 PM	STLP Blogger Corps	The HUB: Elkhorn Room B	One student develop stories from STLP State events to be published online
11:00 AM	4:00 PM	STLP SAM: Robot Obstacle Course	Heritage Ballroom 2	Scavenger hunt related to STLP Districts - open to all
9:30 PM	1:30 PM	STLP Scavenger Hunt	Hertiage Prefunction Area	Scavenger hunt related to STLP Districts - open to all
9:45 AM	3:30 PM	Storytelling Product	Thoroughbred Open Area	One student writes an original story. 9:45-10:45 Drop off printed piece. 12-3 Judging. 3-3:30 Ribbon Presentation and Pick Up Piece.
11:00 AM	3:00 PM	SumoBot	Rupp Floor	1-2 students program their robot to maneuver another robot off the circular ring within a time limit
10:30 AM	11:00 AM	Technical Writing Product	Bluegrass Prefunction Area	One student creates a technical piece (Student drops off product by 10:30 am). Watch Wall of Winners for Finalist Announcement)
11:30 AM	4:00 PM	UK Computer Science	Thoroughbred Room 4	Two students, BYOD, learn a programming language onsite and complete a task. 11:30-12:30 Stucents check in w/ Laptop. 12:30-4:00 Challenge
12:00 PM	3:00 PM	UK Engineering: Minds on Innovation	Thoroughbred Open Area	One team creates, designs a product, idea or process that solves a problem
12:00 PM	3:00 PM	UL Podcast Service	Rupp Dressing Room 2	One team uploads best podcast to the UL server
11:00 AM	3:00 PM	Web Site Design	Thoroughbred Room 1	One student, BYOD and choice software, will design a webpage using a given prompt. 11:00 All check in with Laptop to get a seat. 11:30-12:30 K-5 Div., 1:00-2:15 6-8 Div., 2:45-4:00 9-12 Div.
5:00 PM	7:30 PM	STLP Championship Awards	Rupp Arena	Gather in Rupp Arena to celebrate the day and recognize STLP Finalists